

TOTALITY PRODUCTIONS

Proudly Presents

LON CHANEY

as

"BLIZZARD"

(from the 1920 silent movie "The Penalty")

Sculpted by Chris Borowiec



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INSTRUCTIONS

Thank you for purchasing Lon Chaney as “Blizzard” (from the 1920 silent movie “The Penalty”) by Totality Productions. We hope it compliments your model kit collection. Please take a few minutes to review these simple instructions, to ensure a safe and mistake free model making experience.

CAUTION

Assembling resin model kits sometimes requires the use of potentially dangerous tools. Please exercise extreme care when handling sharp hobby knives, super glues, and electric grinding tools. Children should not attempt to construct this kit without close adult supervision. Remember to keep your workspace clean and clutter free to avoid potential accidents.

TOOLS & MATERIALS

Having the right tools before you start your project will ensure a more enjoyable experience. Totality Productions suggests you use:

- SUPER GLUE
- HOBBY or X-ACTO KNIFE
- DREMEL or GRINDING TOOL
- 400 GRIT SANDPAPER
- MODELING PUTTY
- FLAT ACRYLIC or ENAMEL PAINTS
- QUALITY ARTIST’S PAINT BRUSHES
- PROTECTIVE EYEWEAR

EXAMINE PARTS

Totality Productions carefully examines all parts prior to shipping. Each piece was meticulously hand-cast and inspected to minimize sanding. With all resin kits, some flaws may exist. We recommend any bubble holes be filled with putty and lightly sanded before assembling and painting kit.

ASSEMBLY & GLUING

BE SURE to wash all pieces in warm water with mild soap (or use lacquer thinner) to remove all traces of surface oil and mold release before applying paints or glues. This step is necessary to ensure the best bond. Using a Dremel Tool (or other rotary grinding tool), carefully remove excess resin “traps” (as indicated in diagram on opposite page). Test fit all pieces prior to gluing. Once secured with super glue, modeling putty may be used to hide any visible seams. For (optional) added stability, metal “pins” may be inserted at all joints to dramatically increase their strength. Some parts may be easier to paint prior to assembly. We suggest you plan a strategy that best suits your needs and abilities before opening any paint containers.

PARTS ASSEMBLY

- HEAD
- BODY
- RIGHT ARM
- RIGHT CRUTCH (clutching hat)
- LEFT ARM
- LEFT CRUTCH



** Grey areas indicate excess resin from the casting process. For best results, remove with Dremel Tool. Leather leg stumps can either be carefully sanded flat with a belt sander, or by placing a piece of sandpaper flat on a table, moving the body in a circular motion until the body can stand on its own.*

* It is **VERY IMPORTANT** to secure the right arm of “Blizzard” and right crutch (clutching his hat) **BEFORE** attaching to his body. **IF** the right arm is attached by itself (prior to securing the crutch) the crutch will likely **NOT FIT** without possibly causing damage to the kit! Because this joint supports the weight of the entire model, it is very important that these three pieces (right arm, crutch cushion, and arm pit of body) fit as snug as possible. Gluing the crutch in the provided “groove” of the right forearm will further increase the stability and strength of the finished kit.

PAINTING & FINISHING TECHNIQUES

This kit was designed to be easily painted either prior to assembly, or after. While each artist is encouraged to work in a style that best suits their particular skills and experience, Totality Productions makes this suggestion: Paint the head, and crutches before assembly. Doing so will provide better control with the delicate details. Lightly misting the kit with primer prior to painting will provide the best surface for proper paint adhesion. Using flat or matte colors for painting the clothing and flesh will yield the most life-like results. A combination of dry-brushing and wash techniques will help further enliven the kits more subtle details. Applying a coat of clear matte finish provides a seal and protects your painted piece. Adding a clear gloss to the lips, teeth, and eyes will create a very realistic final touch.

World-renowned Lon Chaney expert, Hollywood makeup artist, and author Michael F. Blake has graciously provided Totality Productions with this extremely accurate color guide (based on his experience handling the actual props and clothing used in the production):

Suit: “Blizzard” wore two suits in “The Penalty”. One was Medium Grey, the other was Dark Blue. The shirt was white.

Hat: Black.

Hair: Dark Brown.

Crutches: Medium Brown wood grain, with Dark Brown felt cushions (at the top). The rubber “stoppers” (at the bottom) no longer exist, but are guessed to have been a Grey-ish color.

Leg Stumps: Medium Brown leather.

* *Most importantly:* Take your time, work methodically, and have fun! We hope you have as much fun building your model kit, as we did creating it!

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